DARK HORSE TO PUBLISH BIG LITTLE BOOKS * ACTION COMICS UPDATE * BUCK ROGERS JETS TO ETERNITY * ARCHIE GOODWIN INTERVIEW

From

A Comics Specialty Outlet

THE WEEKLY COMICS NEWSLETTER!

Eternity's Dinosaurs Are Far From Fossilized

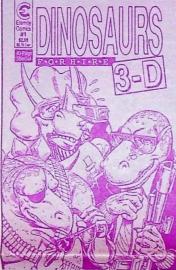
It's hard to believe that a series that began with Eivis Presley as the main character, only to replace him with extinct reptiles prior to publication, could become one of the biggest hit black-and-white comics of 1988, but that's exactly what's happened with *Dinosaurs For Hire* from Eternity.

Eternity certainly isn't arguing; in fact, the company is adjusting its schedule to offer Dinosaurs for Hire on a monthly basis beginning with its fourth issue, on sale in September.

Furthermore, in a strange twist of events, there will be a rather unusual guest star in *Dinosaurs* for *Hire Fall Classic*, a 48-page special set to hit comics shops this October: a clone of Elvis.

"The King is brought back to life," Dinosaurs for The king is brought back to lite. *Dinosaurs for Hire writer/creator Tom Mason said,* and appears to be killing off all the people who abused him and took advantage of him during his short career. It's a natural case for the Dinosaurs. *What makes this particularly ironic is the fact that Dinosaurs for Hire originally began as a one-shot comic entitled Elvis: *Undercover.* All I did, basically," Mason said, "was to





replace the king of rock and roll with three dinosaurs. And now he's back. The fall spe-cial will be illustrated by Nigel Tully, and will feature a cover by Brooks Hagan.

October will also present another Dinosaurs for Hire special project: a 3-D version of Dinosaurs for Hire #1.

Dinosaurs for Hire #4 will introduce Jaspar McWilliams and his campaign for public office on an anti-dinosaur ticket. "He really ticks the on an anti-dinosaur ticket. boys off," Mason sald, and they plot to shut him down." The Issue will be illustrated by guest-artist Scott Bleser, who did the pencil art for the cover to Dinosaurs for HIre #3.

Dinosaurs for Hire #5 "will clean up a lot of the loose ends that have been floating around since the first issue," Mason said. He wouldn't be more specific than that, though. "I have some ideas plotted out, but nothing's really firm yet. I keep promising to tell their origin, and I think I'll do just that: keep promising."

Dinosaurs for Hire ©1988 Eternity

4Winds Finds Publishing To Be a Breeze

by Cliff Biggers

4Winds has produced some of Eclipse Comics' most popular series, including the much-praised Scout: War Shaman and The Prowler, beginning early next year, though, 4Winds will become a pub-lisher, offering a line of quality European reprint graphic novels and, later in the year, original graphic novels by major European and American

talents.

4Winds Publishing Group, which will operate
totally independent of the 4Winds packaging studlo that prepares books for Eclipse, will operate
under the direction of Charles Dixon and Timothy
Truman, the 4Winds founders. The company will
specialize in the production of handsome, perenfully selling agraphic provise and collectifile callency. lally settling graphic novels and collectible gallery ualify art prints. The books set for publication om 4Winds will run the gamut from science fiction of antasy to action-adventure; many of the 4Winds graphic novels will see almost immediate publication in Europe and South America as well as the United States.



"I've never made a convention appearance where someone didn't eventually ask me when we were going to go into publishing for ourselves. However, I'd like to make it clear that we're establishing a publishing company, not a self-publishing company or vanity press.' We're proud of the work we do for other companies and satisfied with the professional relationships we have with those publishers, and will continue doing freelanced assignments for them. The 4Winds Publishing Group is being set up so that we can take advantage of overseas contacts that we've established, bring some absolutely first-rate graphic entertainment into this country, and give some of our own original work an even greater degree of international exposure."

exposure.*
The initial 4Winds offerings will be works by major international comics creators, as the company makes their work known in America through a series

international comics creators, as the company makes their work known in America through a series of high-quality graphic album collections. "We are wrapping up negotiations for the first two volumes we'll be publishing, and Charles Dixon will be traveling to Argentina in August to meet with European and South American creators and publishers and finalize negotiations for future work."

Truman speaks very highly of the caliber of talent to be represented in the 4Winds publications. "Their work is just as powerful as that of other great foreign cartoonists like Moebius, Kojima, Bolland, and Gibbons, and in their own countries is just as well respected. The only nations where their work hasn'l appeared are America and Bangla Desh."

4Winds plans to be as faithful to the mood and tone of the foreign works as is possible; the company feels that with a few notable exceptions, most of the European titles published in America are translated by not "Americanized." This makes the work appear stilled and ultimately damages stories that might have been very rewarding reading in their original language. 4Winds intends to faithfully translate the stories in a way that will have the most impact on an American audience.

The first publication slated from 4Winds is Moving Fortress, Book One and Book Two, written by Ricardo Barriero and illustrated by Alcatena. Moving Fortress Book One will be a 64-page graphic novel that will appear early in 1989. Once the series is completed (it is still being serialized in South American and European comics magazines), there will be a third volume.

Moving Fortress is set in a world where armies in

Moving Fodress is set in a world where armies in animal-shaped dirigibles and hawk-riding assassing form an uneasy alliance against a vast, mobile city-

fortress. 4Winds calls it 'one of the most lushly illustrated fantasy epics ever created. The writing is packed with characterization and subterfuge.' The second volume is 'even darker and more violent than the first book—a horror fantasy filled with strange beasts and even stranger people.'

4Winds says that later in 1989, the company will ofter new all-original material and other outstanding foreign reprints as well, including works by Dixon and Truman. Dixon is currently writing a series that will be anthologized in South American and European magazines; once it is completed, it will be collected into a 4Winds graphic novel. Once Tim Truman finishes writing and drawing Scout: War Shaman for Eclipse next summer, he will write and draw the first volume of a projected historical draw the first volume of a projected historical series, *Bloody Ground*, for 4Winds before he resumes his Scout series for Eclipse with *Scout*: *Marauder*.



Right: Moving Fortress, Above: loody Ground ©1988 4Winds Publishing

Eclipse Homes In On Pigeons From Hell

by Cliff Biggers

Robert E. Howard's Imagination has been a fertile ground for comics adaptations, ranging from the heroic fantasy of Conanto the dark, brooding fantasy of Valley of the Worm." One of Howard's most terrifying stories will come to comics form in October when *Pigeons From Hell*, adapted and painstakingly painted by Scott Hampton, will be published as a graphic novel by Eclipse.



Howard's Pigeons From Hell is the story of we New Englanders who set out on a South ern vacation in the midst of the Depression heir vacation becomes a night of terro

Stephen King, in his book Danse Macabre, praised Pigeons From Hell' as "one of the best short stories of this century." The story inspired one of the finest episodes

for over two years. Hampton's stun-painting style can be seen in *Silver*

at all disappointed with the

Pigeons From Hell will reach comics shop the 64-page 8 1/2 by 11 graphic novel will be priced at \$7.95.

Art ©1988 Scott Hampton

NEWSBRIEFS

DARK HORSE HAS BIG PLANS FOR BIG LITTLE BOOKS

Remember Big Little Books? If the phrase is meaningless to you, then you obviously weren't a fan many years age when this popular format was in its heyday. A Big Little Book is a small hardcover book, jest a little bit larger than a mini-comic but with hundreds of pages of text and art. It's not exactly a comic book, but is instead an illustrated story. The format faded away in the late 1960's, but Dark Horse is doing its part to bring Big Little Books back in 1989 with the publication of Big Little Books of Bob Burden's Flaming Carrot, Paul Chadwick's Concrete, and Michael T. Gilbert's Mr. Monster. Each BLB will have over 300 pages.

The first of Dark Horse's **Great Big Little Books** should reach comics shops shortly after the first of the year, with price to be announced.

SUMMER FEATURES HOT SELL-OUTS

This has been quite a summer for sellout successes, it appears; Dark Horse's Aliens #1 has totally sold out of its 60,000 copy first printing run and will be going back to print for a second printing almost immediately. Dark Horse anticipated heavy demand for the book, but even their 60% overprinting was gone in almost no time at all. The second printing will feature a new inside front cover illustration and a few minor changes in the book, but nothing that would affect the direction of the storyline or the readers' enjoyment of the first printing, according to Randy Stradley, editor at Dark Horse.

Meanwhile, Black Kiss #1 was an instant sellout back in June, with every copy disappearing in less than 24 hours. Vortex Comics, the publishers of Chaykin's Black Kiss, have announced that a second printing will be available at the end of August.







BUCK ROGERS JETS TO ETERNITY

Buck Rogers, 25th Century AD will be the star of a new Eternity title, Cosmic Heroes, that is set for October release. The new book will be a reprinting of the original Buck Rogers stories by Nowlan and Calkins. The monthly series will begin

series will begin reprinting Buck Rogers adventures with the 1934 "Doomed Planets" storyline, and will reprint only daily strips (Sunday strips featured a separate storyline).

Dave Olbrich, publisher of Eternity, was very enthused about the new title. 'Our series will be solicited under the name Cosmic Heroes and should serve as the perfect companion to DC's new Buck Rogers comic book which will also be coming out this fall.' Cosmic Heroes joins Sherlock Holmes, Crime Classics (reprinting Shadowstrips) and Private Eyes (reprinting Saint comic strips) in Eternity's growing line of strip reprints.

HE'S CAPTAIN OF THEIR FATE

As regular CSN readers know, Avengers #298 will mark the total dissolution of the team as not a single Avenger appears in that issue. With Avengers #299, on sale September 22nd, the team begins to rebuild liself at the hands of the Captain, who sets out to recruit a new band of Avengers. Avengers #299 and #300 will focus on the re-formation of the Avengers. The usual team of Walt Simonson, John Buscema, and Tom Palmer are responsible for this pivotal issue.

SAKAI STORYLINES COME TOGETHER IN USAGI YOJIMBO

Usagi Yojimbo #13 will feature the first part of "The Dragon Bellow Conspiracy," a storyline that will bring together the stories of some of writer/artist Stan Sakai's most popular characters. Tomoe Ame, Gen, Zato-Ino, Lord Hikiji, and (of course) Usagi Yojimbo will all play major roles in the multi-part storyline, which should run through Usagi Yojimbo #17 or #18.

REAL LOVE IS ALL YOU NEED

Many of today's comics fans know Joe Simon and Jack Kirby for their work on such action-packed strips as *Captain America*—but they may not realize that Simon and Kirby singlehandedly created the romance comic. Romance comics have gotten some pretty bad press in the past few decades, but the original Simon and Kirby romance comics were quite different from the formula Harlequin-Romance-like comics of the '60s and '70s. As Eclipse Comics says, 'Unlike the formula plots that were to follow,

these stories were by adults, for adults." Unfortunately, the age and the rarity of the



Simon and Kirby romance books has made it very difficult for today's comics fan to gain an appreciation of them. That's a problem that Eclipse Comics and Richard Howell are hoping to remedy, however, wit their publication of Real Love: The Best of the Simon and Kirby Romance Comics. Richard Howell, a comics writer and artist who has worked on Vision and Scarlet Witch, Power Man and Iron Fist, Hawkman, Green Lantern, and Spectacular Spiderman, is editing the 160-page compilation volume, which should be available from Eclipse in mid-September.

In preparing this volume, Howell has secured the cooperation of both Joe Simon and Jack Kirby. Simon and Kirby worked with Howell to locate the best possible reproduction copies of works by Simon and Kirby themselves, as well as Mort Meskin and Bruno Premiani. Eclipse is hopeful that the graphic album will not only appeal to fans of Simon and Kirby's work, but will appeal to adult women, many of whom find little to interest them in today's comics. The black and white 8 1/2 x 11 trade paperback will carry a \$12.95 pricetag-less than the price of a single issue of the original Simon and Kirby romance comics in today's market.



OCTOBER IS JONNY QUEST MONTH AT COMICO

Jonny Quest fans will celebrate this October for sure, when three Jonny Quest-elated titles are available from Comico. Jezebel Jade #1 focuses on the popular female spy from Jonny Quest. The new 3-issue miniseries will deal with the first confrontation between Jezebel Jade and Race Bannon, predating his involvement with the Quest team. Race is sent to Hong Kong to rescue a kidnapped scientist, only to find that Jade isn't too keen on his carrying out his mission. The new series is written by Jonny Quest writer William Messner-Loebs and completely illustrated by Adam Kubert.

Jonny Quest Special #2 pits the Quest team against the reanimated Soviet leader Lenin, the mind-enslaved citizens of Moscow, and a bizarre meteorite in a story by Arthur Byron Cover illustrated by John Hebert and Bill Anderson, with painted color by Mark Wheatley. Ron Frenz and Bill Anderson will be contributing the cover for the special issue. The book will also feature pin-ups by Rod Whigham, Tim Sale, Richard Howell, and more.

Finally, Jonny Quest #29 will conclude the "Kings of the West" storyline in which Race faces off against Boss Swenson, while Jonny and Hadji Investigate the mystery of Wild Jim Cannon and Jezebel Jade's defection. William Messner-Loebs writes the story, and Marc Hempel, Mark Wheatley, and Kathryn Mayer illustrate it.

Both Jezebel Jade #1 and Jonny Quest Special #2 should be avallable in mid-October; Jonny Quest #29 should reach comics shops a week later.

COMIC SHOP NEWS

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NEWSBRIEFS

ACTION COMICS WEEKLY UPDATE

Fans of the current **Black Canary** storyline will be pleased to hear that the Black Canary is returning to the pages of **Action Comics Weekly** with issue #624, on sale September 15th. In addition, **Alan Davis** will contribute a Black Canary cover.

Action Comics Weekly #625, on sale September 22nd, will feature a Deadman cover by Eduardo Barreto as the second Deadman storyline concludes.

Action Comics Weekly #626 will feature a Nightwing Cover by Gil Kane as Nightwing and Speedy return to the series, courtesy of Marv Wolfman and Tom Mandrake. The same issue will feature the conclusion of the four-part Shazam! storyline--which will be the lead-in to an all-new monthly Shazam! series starring the original Captain Marvel, courtesy of Roy and Dann Thomas, and Ricks Stasi and Magyar.

Action Comics Weekly #627 will feature Andy Kubert art on a Paul Kupperberg one-part Phantom Stranger story; Paul Chadwick, award-winning artist of Concrete, will contribute a Green Lantern cover.

VIVA LAS VEGAS!

(7/16) The Incredible Hulk #351, on sale September 22nd, will fill readers in on just how the Hulk survived that explosion back in Incredible Hulk #345--and how he ended up a bouncer in Las Vegas. Peter David, the ace writer behind the Hulk's adventures for the past couple of years, does the honors on this one, while the art team of Jeff Purves and Terry Austin adds pictures to the whole thing.

If you didn't know that things had been shaken up a bit on *The Incredible Hulk*, this is a great time to find out just what's going on.

STROMAN TAKES OVER REVENGERS ART

Continuity's Revengers #6 will mark the debut of a new artist. Larry Stroman, on the feature. Stroman joins Continuity as the Revengers penciller just in time to present the Hybrids, a strange group of aliens who want the world to relinquish power to them. Naturally, Megalith takes poorly to this idea, and comics fans can predict what happens next.

Check it out in *Revengers #6*, on sale in September.



The cover art to Action Comics Weekly #624, 625 and 626. All art @1988 DC Comics

CAPTAIN CRUNCHES IRON MAN VILLAINS

When Iron Man Is faced by villains like The Rhino, Blizzard, Madame Masque, and Justin Hammer, who does he call on for help? The Captain, that's who! Steve Rogers fans won't want to miss the special Captain guest-starring role in Iron Man #238, on sale September 29th, in a story written by David Michelinie and illustrated by Jackson Guice and Bob Layton.

SPECTRE CHECKS OUT NEW HAUNTS

In Spectre #22, on sale October 6th, Zoran takes Corrigan and his gang of bizarre new operatives on a journey into the Sea of Darheness. Fans who normally don't read The Spectre might want to put this one on their must-read list, though, as it will lead into Spectre #23, which will feature a gathering of the mystical heroes of the DC Universe. Doug Moench and Bart Sears are behind the Spectre's mystical meanderings.

DREAMERY FEATURES HALLOWEEN NIGHTMARES

The Dreamery #12 will be a Halloween special of sorts, featuring four short stories suited for the Halloween season. The first story, "Sprunghack'Hans," by Donna Barr, focuses on the horrors that can be found in a haunted

swamp. In *Prince Ivan, Part 5,* by Diane Duane and Sherlock, Ivan continues his quest to free his wife from an evil sorcerer. Tim Sale offers a very different view of monsters in *The Order.* Cathy Hill does the final story, *The Raccoon Pirates,* which reveals what happened when the Raccoons tried buccaneering. Look for it in comics shops on October 13th.

IT'S TIME FOR TIMELESS TALES

Bob Powell, one of the best-known of all the Golden Age comics artists, will be the subject of a special comic from Eclipse this October, when Bob Powell's Timeless Tales #1 will appear on comics shop shelves. The book will feature three Powell stories, including one of his best known, "Got a Match," a WWII action/romance story reminiscent of Casablanca. The other two stories will feature Roona the cave man as he is caught between the battling tribes of Broklin and Nu Jerzy in previously unpublished adventures.

THE GORE, THE MERRIER...

Blackthorne has done a number of film adaptations in recent times, but their adaptation of *Waxwork*, coming up in September, is certainly one of the more unusual they've ever offered. Blackthorne is touting the book as 'the most horific comic book ever produced," and warns everyone that "*Waxwork*...contains scenes of extreme

graphic violence and adult situations." The comic is being offered in both a regular edition and a 3-D edition; splatter movie fans might want to poke an eye out—that is, keep an eye out for it.

DON'T YOU LOVE HER MADDY?

In X-Factor #36, on sale September 29th, Scott and Jean learn the truth about Scott's wife, Maddy, who has been an object of Scott's search for quite a while. In the same Issue, the Angel returns--but he's an angel in name only in this comic by Louise SImonson, Walt SImonson, and Bob Wiacek. Oh, yes--it's

also an Inferno tie-in, so Inferno fans won't want to miss it, either.

SLAVE LABOR TELLS TALES FROM THE HEART

Tales From m the Heart, the popular title formerly published by Entropy Comics, has been picked up by Slave Labor Graphics, who will continue the book beginning in November of this year. *Tales From the Heart caught my attention the first time! saw it.* said Slave Labor publisher Dan Vado. *When! found out that it was no longer being published. I lunged at the opportunity to revive it. In a time when comics are being promoted for their body counts and they all take the point of view that the world is going to hell, Tales From the Heart stands out and is a refreshing change of pace.* The critically-acclaimed title is the story of a young girl from Minnesota who joins the Peace Corps and serves in Africa; it is co-written by Cindy Goff and Rafael Nieves and illustrated by Seitu Hayden.

COMICO HAS THE BLOODSCENT

Bloodscent, a new comic title from Comico, will feature pencilled artwork by one of comics' greatest horror artists: Gene Colan. For years, comics professionals have been aware that Gene Colan's moody, superlative pencils have been some of the most difficult pieces of pencilled artwork for any inker to embellish, and several companies



©1988 Dean Schreck and Gean Colan

have eliminated the inker altogether and reproduced comics just from Colan's pencils. Bloodscent joins the list of books shot from Colan's pencils. The pencilled artwork will be handcolored by Steve Olift. This will allow the subtle nuances of Colan's artwork to come through as he intended. The book will feature a lead story by Dean Allen Schreck about a serial killer who becomes the prey, not the hunter; it will also feature a Schreck back-up story illustrated by Bernie Mireault that explores the darker side of the mind of a suburban housewife. Bloodscent \$1, on sale in comics shops in early October, will also feature an introduction by special effects expert Tom Savini.

THE HARD LINE ACCORDING TO TRENT PHLOOG

Fans of Donald Simpson's witty Return of Megaton Man will be as interested as Trent Phloog himself to find out just who's behind his return as Megaton Man. Of course, Trent's not too happy about it—but comics fans will be, as Return of Megaton Man \$3 hits the comics shops in mid-September. Look for the final full-color issue of this three issue series in your comics shops—and judging from sales of the first issue, you might want to lef them know you want a copy, just in case they sell out fast!





Larry Stroman's art for Revengers #6 due in September. @1988 Continuity Comid

SPOTLIGHT ON ARCHIE GOODWI

by Ward Batty & Cliff Biggers

Archie Goodwin has established himself as both a Archie Goodwin has established himself as both a writer and an editor in the comics field: currently, the editing is what's taking up most of his time, since he is in charge of Marvel's Epic line. Archie took a little time to talk to Comic Shop News at this year's Atlanta Fantasy Fair about Epic and comics in general.

The Shadowline Saga seems to be a pretty big

We're still getting everything into place in those books-getting things going. We're just now getting the third issues of those books out; by the end of the sixth issues, the storylines will come together a little bit more as you get Dr. Zero and St. George actually involved with one another. Then, through the character Ripley in *Powerline*, the two kids in *Powerline* will also get woven into a confrontation that will hopefully take place between Zero and St. George in 1989. We're still getting those books into place and getting the line established right now; it takes a while to introduce all the concept in this series to the readers. series to the readers.

This is pretty much a separate universe, isn't it?

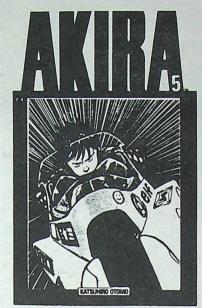
wouldn't want to live there, that's for sure; it's very separate from my universe. It's certainly very different from the Marvel Universe or the universe presented in any other Epic book—or any other universe that's floating around.

One of the things I always thought was that we needed some books that would be regular ongoing books that some people could Identify as the Epic Comilcs; while we would still do a wide variety Epic Cornics; while we would shill a a divide valiety of other things, we'd give them something to focus on as Epic Comics. When you're too diverse, readers can't think of anything when you say Epic Comics. Now they can say, 'Oh, yeah, they do the Shadowline books, and they also do Blood and Stray Lagrence.'

There will be Shadowline crossovers coming up pretty soon; with the fourth issue of Powerline, pretty soon; with the fourth issue of Powerline, two Shadow Dweller villains that first appear in \$1. George #3 show up again against the Powerline klds. In #3, you have Bamabas from \$1. George and Ripley from Powerline meet and you find out that Ripley used to be a part of the order of \$1. George. You begin to see how their lives interconnect and dovetail a little bit more with each issue.

Epic has a number of new projects upcoming,

Oh yes; judging by what's going on in the offices, I think we may have too many. We have the Some-place Strange graphic novel by Ann Nocenti and John Bolton; I think this is some of the best artwork that John Bolton's ever done. He's done some great stuff, too-Marada the She-Wolf and Black Dragon and the X-Men backups in Classic X-Men. He liked working with Ann; she does these weird, off-beat stories that appeal to the perverse side of John. Basically, it's an Alice-in-Wonderland story, or



Aldra Tv & @ 1988 MASH*ROOM Co., Ltd.

maybe Peter Pan on acid. You have three kids who are sucked into a nightmare world where they have to confront their own fears and emotions. In this bizarre nightmare-like setting, they have to defeat their fears or lose themselves there forever. It works on two levels, as both a straight, bizarre adventure and a tale of growing up as well.

Someplace Strange is pretty much a one-shot graphic novel, but John and Ann have ideas for other graphic novels that will be set in this world-Someplace Stranger is one of them, and I'm not sure what the third graphic novel's title is yet, but I know they're tossing around ideas.

That II be followed by *The Light and Darkness War*, a six-Issue limited series written by To Veitch and beautifully drawn and painted by Cam Kennedy. I think a lot of people are going to be surprised by just how good this book is going to be. In *Outcasts* for DC, Kennedy had another inker on him, and no one has seen his fully painted style here in America.

This is about a Vietnam helicopter gun crew killed in the Vietnam War and reincarnated in this fantasy the Vietnam War and reincarnated in this fantasy afferlife where there's this perpetual ongoing war between the forces of light and darkness. They're enlisted into it at the same time one of the leaders of darkness has found a way to pierce the barrier to earth and import modern technology. These guys are in place to deal with the technology and help defeat. The thing that appealed to me about doing it is that no one normally wants to do fantasy; when you talk to people about fantasy, most of them either want to do Lord of the Rings fantasy or Conan fantasy. I thought this was very different fantasy; by using the Vietnam setting, they give a nice serious under face to all of this, even though there's a lot of action and a lot of fantasy elements. A lot of the book focuses on Lazarus Jones, this one member who dlan't die in Vietnam but who hasn't really recovered from the war, either. doing it is that no one normally wants to really recovered from the war, either

What happened with The Last American? I see it's been delayed until 1989.

We've delayed it in order to give Mike McMahon a chance to get some issues done. Rather than duplicate the *Mar*shal Law experience, we've decided it's better to postpone it and get a cou-ple of issues in the drawer. WE'll bring it out in 1989.

Marshal Law has been frustrating at times, because it's so very good that we want to get it out as frequently as possible—everyone wants to see the next issue. Pat Mills has had the storles done for the six issues, but Kevin O'Neill is a very painstaking artist. Some artists are late because they over-commit and their doing ten zillion other projects and can't finish off the one they're working on. With Kevin, his life Is Marshal Law at the moment, but he works Law at the moment, but he works painstakingly and slowly. When you see the work, you know its worth it, but he is doing full paintings, and that takes time. Not everyone is Bill Sienkiewicznot everyone can turn that level of work around quickly.

There seems to be a real British invasion In American comics.

Yeah, there does. Sometimes I wonder why it's as big as it is; one reason, of course, is that a lot of the people are extremely good at what they do. Also, our market in the last three or four years has been really kind of ripe for something a little different, a little more unusual than what we've been doing. There's nothing wrong with what we've been doing. But before the British writers and artists came in, there was a sort of status quo to what we were doing. I think a lot of the British creators bring a slightly different perspective to everything. Along with their talent, they've given us material that has a fresh approach and attitude.

The American fascination with the British artists and writers has been good for the British creators as well as the American readers. We get excellent comics, and they get more money for what they're doing. The British publishers have come in line and have begun to pay their artists and writers more because they're having to compete with American comics publishers now. Of course, since the devaluation of the dollar, the raises aren't quite as good as they used to be.

Epic also has a Silver Surfer project in the works,

Yes, we have the *Silver Surier* by Stan Lee and Moeblus. Indirectly, it came about because of our Moeblus graphic novels, which will be continuing this year. It's incredible to me that we're able to do the Surfer book; as the pages come in, it's hard for



me to adjust to seeing a Marvel character done by a major European artist whose work! usually associate with graphic novels. Every now and then, when the pages come in, I think, "Has this been translated yet?" Then I remember that Stan's writing this, and we're doing this one.

It's funny how this book came about. Like I said, it had a lot to do with the graphic noves we're doing. The history of American comics involves a tooth-and-nail fight to upgrade American comics, to get better printing, better paper, and better packaging. When we were announcing the Moebius series, we ran some of Moebius' artwork in Marvel Age, and they were hand-colored like a regular comic just for that article. He saw it and loved the way it looked—the crappy pulp paper, the fast printing. just for that arrice. He saw it and loved the way it looked—the crappy pulp paper, the fast printing, and all that. He thought it had a different look, and he wanted to try a comic book in that format. Once we had one of the world's greatest comics artists, who can you get to write it? One of the world's greatest comic book writers: Stan Lee.

Sliver Surfer was a very popular character in Europe. The story Stan came up with fits in very well with Moebius' own philosophy and feelings.

It took a little while to get the project under way; Moebius re-drew a lot of the book. I understand he does this all the time; as he starts a project, he starts feeling his way into it, and often discards pages-discards, but doesn't throw away, so don't hang outside his studio and look for pages in the garbage. He redraws those pages to suit himself.

What we'll be doing will allow readers to see some of those pages. The original edition of the book will come out as two separate monthly issues that will form one story. Around Christmas-time, we'll collect that material, have it recolored more elaborately, have a new cover done, add in all these pages that he's either taken out or decided to change in some way—we'll even use some of those to expand the story in some way—and we'll publish it as a hardbound by the end of the year. This way, those people who can't stand getting the whole thing for only \$2 can pay more money for it. Of course, some people will just want a hardcover copy of it, which I can understand.

Stan has always been very protective of Silver Surfer. He always encouraged Marvel to restrain from overusing the Silver Surfer, and he always wants to write it hirself whenever he can. This year, readers will have plenty of Silver Surfer: the regular book, the Stan Lee/John Buscema graphic novel from Marvel, and the *Epic Silver Surfer*.

I guess Havok & Wolverine is one of the biggest Epic projects of all, isn't it?

Yeah, it is. The Havok & Wolverine story is called Meltdown; it starts off dealing with Chemobyl and reveals for the first time that Chemobyl was not an accident, but was caused by this group of nuclear terrorists who are siphoning the power from various

Have you seen anything in this issue of Comic Shop News that you can't live without? Make sure you don't miss it; clip this handy coupon and write down the things that you want you comics shop owner to be sure to get for

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shop will make every effort to get the Items you want; some Items may require a down payment before your shop owner can get them for you;

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the regular

book; since it's a graphic novel, it touches on

the Punisher's past a little bit while dealing with a current

adventure. In

adventure. In this graphic novel, a char-acter from his past comes back to haunt him. Mike Zeck will be doing his own coloring for

SPOTLIGHT ON ARCHIE GOODWIN



teactors to power their own superhero who will fight for their cause. The group needs Havok to channel and control the nuclear energy; chemobyl was a failure because they didn't have someone like him.

Havok and Wolverine are on vacation in Mexico when they're attacked and infected with a plague virus. Wolverine wakes up in a hospital and is told that Havok is dead; his mutant healing powers stopped the virus from killing him.

Wolverine goes to Havok's grave; something smells wrong to him, though. He digs down, opens the grave, and finds that it's the wrong body. He then begins tracking down Havok who, through his involvement with one of the women who's a member of this band, is turned against Wolverine for a while. The whole thing cumulates into a face-off against terrorists and a super-villain.

Melldown is written by Walt and Louise Simonson and features incredible artwork by Jay Muth and Kent Williams. One of the unique things about the way those two work together is that one of Jay's favortle characters is Havok; Kent always wanted to do Wolverine. Whenever Havok appears, Jay always does them. When Wolverine appears, Kent does them. On some pages, they appear together, so they both work on the same page. ON other pages, where they don't appear, they split the art

duties, each one doing the things they like. Sometimes they flip a coin and trade off. It's a case of two artists doing what they like; it isn't a combination where one is pencilling and one is painting or something like that.

The stoyling will present thom

thing like that. The storyline will present them both together and acting sep-arately. I've seen the first issue, and it looks phenomenal.

What else is in the works?

We're also doing Stray Toasters in the bookshelf format. That's a 48-pager on deluxe paper and all that; it's written and Illustrated by Bill Sienkiewicz. Bill has been working on this for about the last year and a half; he now has almost two issues com-pleted. Bill's just phenomenal; when he really gets cooking, even as elaborate and detailed as his artwork is, he's incredibly fast.

Stray Toasters takes place in the near future. It deals with a the near future. It deals with a mother and son who are both psychopathic and at war with one another. The mother is a slasher-type killer; the son can interreact telepathically with machines and turns the machines against their owners. 'Stray toasters' is the name for these machines--sort of 'servants of mankind' that have turned against them. turned against them

There's an aging, hardbitten cop who's trying to track down both of the killers and find out just what's going on. He has a personal demon, an alterego—a little demon who lives above him and functions like a Greek chorus in this play. While the whole thing works like a Bladerunner-like detective story, it's also a bit bizarre and surrealistic.

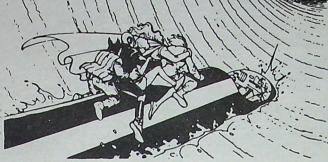
He's doing really big artwork; he's brought in some artwork that made the stat and photo-houses think we've brought them a billboard instead of a page for a comic book.

He's done an ad that involved real plugs and outlets glued onto artboard and painted over. It's incredible to see what he's doing with this book.

Crash did very well for Epic, didn't it? Are there any plans for a second computerized graphic novel?

I'm talking to Mike Saenz about a second project right now; It's too early to say if It'll work out or not. I'm also talking with another artist, Pepe Moreno, who's involved in computer art; he may be doing another computer-art project for us.

A lot of people in comics won't realize how phe-A lot of people in comics worth reduced to who moder an accomplishment it was. No book has ever been done on a computer to this extent--everything about Crash was computerized. Shatter was done on a Macintosh, but they didn't have color then.



this one, too.

Later on down the line, we have the *Groo Chronicles*; that'll begin in 1989, done in the bookshelf format. The Groo Chronicles will reprint all the Pacific material and the one Eclipse issue; there will be some new material and Tom Luth will recolor the entire thing for camera separation.

We're talking to Marv Wolfman about a Tomb of We're talking to Marv Wolfman about a Tomb of Dracula series; we were talking about doing it as an Epic book because vampires are gone from the Marvel Universe now, so he wouldn't fit in there any longer. I've talked to Tom Defalco, though, and he isn't averse to having Dracula return to the Marvel Universe. If Tom decides to have it published as a Marvel book, since it began in the Marvel Universe, that's fine; I'd love to see it as an Epic book, though, I feel confident that it's coming from Marvel, but I don't know when. don't know when.

The technology has improved so that he could produce everything on a disk, down to the color separations. It was such a great-looking book that Steve Oilffe is using the computerized coloring technique for *Akira* now.

Crash is a kind of computer-buff's wishbook; there are all these techniques that are available to desk-top publishers that they've incorporated into it. The advantage we have is that we have printers who can take this sort of output and get a great-looking book-very few computer buffs have that capabili-

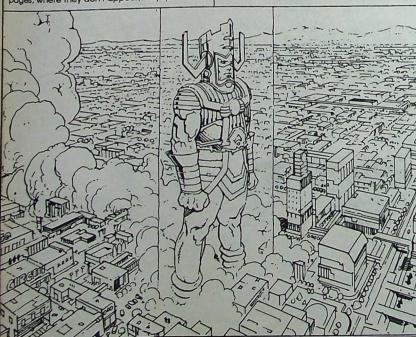
Are there any other projects for the fall?

There's a *PunIshe*r graphic novel this fall; It's coiled *Return to Big Nothing*, and it's written by Steven Grant and illustrated by Mike Zeck and John Beatri. This is the same team that did the original limited series. Since it's Epic, it'll be a little more adult than

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UPCOMING COMICS QUICKLIST

The Upcoming Comics listing of scheduled titles and the dates that they should arrive in comics shops across the country. That doesn't mean that the books will always be in your shop on the date listed: some publishers ship from different parts of the country, and the farther away the publisher is from your local comic shop, the longer it will take the books to get to you. Publishers are sometimes forced to reschedule titles, and that might result in some date changes on some releas-

Each entry presents the title and number of the book, followed by the release date; if a title doesn't have a scheduled release date (some publishers merely say that their books will ship in January without giving a date), we don't give you a date. After that is the Publisher of the comic and the price. If a book you're looking for is on the index and doesn't arrive in a week or two after the date, be sure to ask the friendly folks at your comics shop; they may be able to update you on schedule changes that have affected that book.

Hang on to this list! It presents the titles that are supposed to ship during the next four weeks. The first CSN each month lists every title scheduled to ship to ship that month.

Aargh! 1 Mad Love \$4
 Alan Moore, Frank Miller, and others contribute to this benefit comic intended to combat British

homophobia

Action Comics Weekly 619 8/11 DC \$1.50

Action Comics Weekly 620 8/18 DC \$1.50

Action Comics Weekly 621 8/25 DC \$1.50

Action Comics Weekly 621 8/25 DC \$1.50

Aktion 2 8/11 Eclipse \$1.95

DAktra 3 8/25 Marvel \$3.50

Alt 10 8/11 Marvel \$1

DAllen Legion 7 8/25 Marvel \$1.50

Action Comics Weekly 621 8/25 DC \$1.50

Aktra 3 8/25 Marvel \$1.50

Altens 3 Dark Horse \$1.95

Mark Verheiden and Mark Nelson continue the story of the invasion of the alien homeworld in this top-selling title

Alpha Flight 65 8/11 Marvel \$1.50

DAmazing Heroes 149 Fantagraphics \$2.95

DAmazing Heroes 149 Fantagraphics \$2.95 Focus on Hero Comics—Flare cover

□ Amazing Spider-man 310 8/11 Marvel \$1

□ American 6 Dark Horse \$1.75
□ American 6 Dark Horse \$1.75
□ Archie's Double Digest 37 8/11 Archie \$2.25
□ Archie's Pais 'n Gais 202 8/11 Archie .75
□ Archie's Story & Game Digest 9 8/25 Archie

□ Area 88 30 8/18 Eclipse \$1.50
□ Avengers 298 8/18 Marvel \$1



No Avengers appear-but the rebuilding of the

No Avengets appear-but the rebuilding of the team begins

Batman 426 8/25 DC \$1.50

Beginning the 'Death in the Family' storyline that allows readers to determine if Robin lives or dies

Batman: Killing Joke (reprint) 8/18 DC \$3.50

DC indicates that even those who have the first printing of this Moore/Bolland book may want a copy of the second printing

Batman: The Culf 3 8/11 DC \$3.50

Blood of the Innocent GN Apple \$8.95

Presenting the Hempel & Wheatley

Dracula/Jack the Ripper mini-series in one volume

ume
□ Brave and the Bold 3 8/11 DC \$2.50

Reprints of classic Neal Adams, Joe Kubert, and Russ Heath B&B stories

□ Captain America 348 8/11 ,75

The Captain breaks free of the Commission

Captain Atom 21 8/11 DC \$1

Captain Atom Annual 2 8/25 DC \$1.50

Captain Confederacy 11 Steeldragon Press

☐ Champions Annual 1 8/18 Hero \$2.75 ☐ Checkmale 9 8/11 DC \$1.25

□ Checkmale 9 8/11 DC \$1.25
□ China Sea GN Aircel \$4.95
□ Barry Blair's *Terry-and-the-Pirates*ish adventure
□ Classic X-Men 28 8/18 Marvel \$1.25
□ Cobalt 60 TPB Donning \$7.95
Classic Bode strip
□ Conan 213 8/18 Marvel \$1
□ Conan Saga 19 8/25 Marvel \$2
□ COPS 4 8/11 DC \$1

Cycops 3 Comics Interview \$1,95
Woodcock and Stelfreeze look at cybernetic

future policemen-weekly mini-series

Deadshot 2 8/25 DC \$1

Popular Suicide Squad member in is own mini-

□ Den 2 Fantagor \$2

□ Delective 592 8/4 DC .75
□ Dick Tracy Weekly 46 Blackthorne \$2
□ Dick Tracy Weekly 47 Blackthorne \$2
□ Doc Savage 2 8/18 DC \$1.75
○ Neil & Whigham continue the adventures of the greatest pulp hero of them all—now in the 1980's!

| Book | Deck Adventures 9 8/4 Gladstone .95 |
| Donald Duck Adventures 9 8/4 Gladstone .95 |
| DP 7 26 8/11 Marvel \$1.50 |
| Dr. Who Magazine 140 Marvel UK \$4.75 |
| Dr. Zero 4 8/18 Marvel \$1.50 |
| Dragonlance 1 8/25 DC \$1.25 |
| Beginning the DC/TSR joint effort with a series based on popular fantasy game |
| Dreamery 11 8/11 Eclipse \$2 |
| Eagle 20 Apple \$1.95 |
| Eddy Current 11 Mad Dog \$2 |
| Penultimate Issue of Ted McKeever series |
| Elementals 28 8/25 Comico \$1.75 |
| Elfquest TPB V. 2 Father Tree Press \$16.95 |
| Presenting Elfquest storyline with new pages , recolored |

recolored

□ Elric: Bane of the Black Sword 3 8/25 First \$1.95

□ Epic Silver Surfer 1 8/11 Marvel \$1

Stan Lee and Moebius unite on this story of the Silver Surfer versus Galactus in the future

□ Everything's Archie 139 8/25 Archie .75

□ Ex. Mutants 5 Eternity \$1.95

□ Exadibur Poster Marvel \$4.95

□ Fangoria 78 8/25 Starlog \$3.50

□ Fantastic Four 321 8/25 Marvel .75

Presenting the new Frightful Four

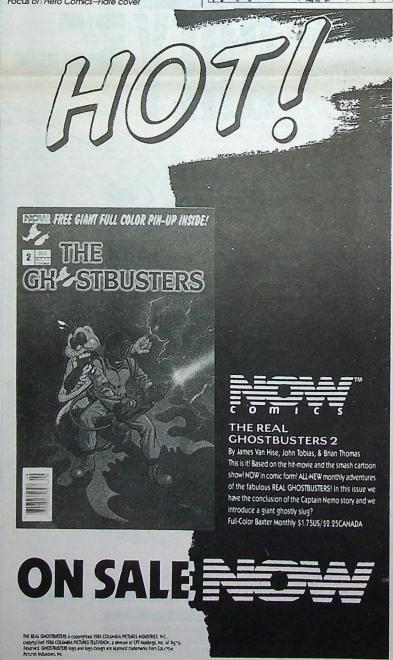
□ Fat Freddy's Cat 1 Rip Off Press \$2

Comic-sized reprinting of popular underground

Comic-sized reprinting of popular underground

☐ Fish Police 128/11 Comico \$1.75 All-new story and art! ☐ Flare 1 8/18 Hero \$2.75

Burgard and Beacham Illustrate this new series





UPCOMING COMICS QUICKLIST

□ Flash 19 8/18 DC \$1
□ Freak Bros. Library V. 1 RipOff Press \$7.95
□ Freak Show GN Continuity \$9.95
Bruce Jones/Berni Wrightson graphic novel will also be released in a \$40 limited edition
□ GI Joe 81 8/18 Marvel \$1
□ GI Joe 91 8/18 Marvel \$1.50
□ Gootzilia 3 Dark Horse \$1.95
□ Gorezone 4 8/25 Starlog \$3.50
□ Green Arrow 118/25 DC \$1
□ Part 3 of Longbow Hunters sequel
□ Grendel 22 8/11 Comico \$1.75
□ Grinnjack 53 8/11 First \$1.95
□ Grone 46 8/11 Marvel \$1
□ Hawk and Dove 3 8/18 DC \$1
□ Hawk and Dove 3 8/18 DC \$1
□ Hawkmoon: Runestaff 4 8/25 First \$1.95
□ Heathcliff 29 8/11 Marvel \$1
□ Heathcliff 29 8/11 Marvel \$1
□ Heathcliff 29 8/11 Marvel \$1
□ Heathcliff 29 8/25 DC \$1.25
□ Incredible Hulk 350 8/18 Marvel \$7.95
□ Jonny Quest 27 8/25 Comico \$1.75
□ Jughead with Archie Digest 39 8/18 Archie \$1.35
□ Justice 26 8/18 Marvel \$1.50

DJustice 26 8/18 Marvel \$1.50

DJustice 26 8/18 Marvel \$1.50

DJustice League International 20 8/18 DC .75
Guest art by Ty Templeton

DJustice Machine 20 8/11 Comico \$1.75

DKarmul 30 8/11 Eclipse \$1.50

DKarmul 31 8/25 Eclipse \$1.50

DLegion of Super-Heroes 53 8/25 DC \$1.75
Levitz and Giffen are back!

Dibby Elis 3 Eternity \$1.95

DLife with Archie 269 8/11 Archie .75

DLight & Darkness War 1 8/18 Marvel \$1.95

DLittle Archie Digest 33 8/25 Archie \$1.35

DLove & Rockets 28 Fantagraphics \$2.25

DMad Magazine 285 Mad \$1.50

DManvel Age 69 8/18 Marvel .50

DMarvel Comics 8 8/11 Marvel \$1.25

DMarvel Comics 8 8/25 Marvel \$1.25

Wolverine's adventures continue



Late News: Because of the recent increase in advance orders, Delta Tenn is now available in even more comic shops. Be sure to look for your copy!

ISSUE SEVEN-On sale now! ISSUE EIGHT-On sale in October!

From Entertainment Publishing

□ Marvel Fanfare 41 8/18 Marvel \$1.25 Simonson & Gibbons present a 22-page Dr. Strange story □ Marvel Tales 218 8/18 Marvel .75

Reprinting Amazing Spider-man #201

Mickey Mouse 243 8/18 Gladstone .95

Moeblus HC Grahitti \$45.95

Reprinting 3 Marvel GN's in one signed limited

edition

Ms. Tree 50 Renegade \$2.75

Mugweg GN Continuity \$9.95

Arthur Suydam GN will also be printed in signed limited edition

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□ Proverpack 42 8/18 Marvel \$1 Infernor tie-in
□ Prisoner 1 8/25 DC \$3.50
Askwith and Motter explore the Village and the world of Number Six
□ Private Eyes 1 Eternity \$1.95
Reprinting the Saint comic strip

□ Prowler "White Zomble" 1 8/18 Eclipse \$2 □ Punisher IPB8/11 Marvel \$7.95 Reprinting 5-Issue miniseries □ Punisher's War Journal 2 8/25 Marvel \$1.50

Daredevil guest-stars

□Racer-X 2 8/11 NOW \$1.75

□Ralph Snart Adventures 2 8/11 NOW \$1.75

□Reaper of Love HC Fantagraphics \$40

Berni Wrightson signed limited edition hardcov-

□ Roachmill 3 Dark Horse \$1.75 □ Robotech: Macross Saga 30 8/25 Comico \$1.75 □ Rockers 1 RipOff \$2

Not just another pretty face.









It's not John Gaunt, but it is Grimjack.



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□Slient Invasion TPB 2 NBM \$8.95
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□Sub-Mariner 2 8/18 Marvel \$1.50
□Sububan Nightmares 4 Renegade \$2
□Suicide Squad 19 8/4 DC \$1
□Suicide Squad Annual 1 8/18 DC \$1.50
□Superman 24 8/25 DC .75
Kerry Gammill debuts as regular artist

Kerry Gammill debuts as regular artist

| Taligunner Jo 4 8/25 DC \$1.25

| Teenage Mutant Ninja Turtles 17 Mirage \$1.50

| Thor 398 8/25 Marvel .75



□ Tiger-X 2 Etemity \$1.95 □ Total Eclipse 28/11 Eclipse \$3.95 Aztec Ace, Miracleman, Masked Man, Ms. Tree, Destroyer Duck, and more help battle Zzed in this

□ Transformers 47 6725 Microel 51
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□ Transformers An Continuity \$6.95
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□ Trouble with Girls Annual 1 Eternity \$2.95
□ Twillight Avenger 2 Eternity \$1.95
□ Uncle Scrooge Adventures 10 8/18 Gladstone

DV for Vendetta 4 8/18 DC \$2 Moore and Lloyd's grim vision of England in the near future

□ Watt Disney's Comics & Stories 535 8/25 Glad-

stone .95

Whisper 19 8/11 First \$1.95

□ Who Framed Roger Rabbit? GN 8/18 Marvel

\$6.95
Daan Jippes and Dan Spiegel bring the popular film to comics-including scenes not used in the

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Wolverine 2 8/11 Marvel \$1.50

Wolverine/Hulk Poster Marvel \$4.95

Todd MacFarlane cover for Hulk #340

Wonder Woman 23 8/18 DC \$1

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